

# Simplex method

- Example
- General bound
- 2-phase simplex

$$\begin{aligned} \min \quad & c^T x \\ \text{s.t.} \quad & Ax = b \\ & x \geq 0 \end{aligned}$$

Example

$$A = \begin{bmatrix} -2 & 1 & 1 & 0 & 0 \\ -1 & 2 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} 2 \\ 7 \\ 3 \end{bmatrix}, \quad c = \begin{bmatrix} -1 \\ -2 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

iteration 0:  $B = \{3, 4, 5\}$ ,  $N = \{1, 2\}$

Which of the following is the new basic set (and non-basic set)?

1.  $B = \{2, 4, 5\}$ ,  $N = \{1, 3\}$ .

2.  $B = \{3, 2, 5\}$ ,  $N = \{1, 4\}$

3.  $B = \{1, 4, 5\}$ ,  $N = \{2, 3\}$

$$Ad=0$$

## Example

$$A = \begin{bmatrix} -2 & 1 & 1 & 0 & 0 \\ -1 & 2 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} 2 \\ 7 \\ 3 \end{bmatrix}, \quad c = \begin{bmatrix} -1 \\ -2 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

iteration 0:  $B = \{3, 4, 5\}$ ,  $N = \{1, 2\}$  • new iteration:  
 $B = \{2, 4, 5\}$ ,  $N = \{1, 3\}$

iteration 1:

- $B = I$ ,  $[N \ B] \begin{bmatrix} x_N \\ x_B \end{bmatrix} = b$

- solve  $Bx_B = b \Rightarrow x_B = (2, 7, 3) \geq 0$  ok.

- simplex multiplier:  $B^T y = c_B \rightarrow y = 0$

- reduced cost:  $z_N = c_N - N^T y \rightarrow z_N = c_N = (-1, -2)$

- choose  $\eta_2$  to enter basic set.

- search direction:  $B d_B = -a_2 \rightarrow d_B = (-1, -2, 0)$

- ratio test:  $q = \arg \min_{q \mid d_{Bq} < 0} \frac{-x_{Bq}}{d_{Bq}} \rightarrow q = 1, \beta_q = 3$

exit

## Example contd

iteration 2:

• current basis:  $B = \{2, 4, 5\}$ ,  $N = \{1, 3\}$

$$\bullet B = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad B^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\boxed{\begin{array}{l} x_j, z_j \geq 0 \\ z \geq 0, x \geq 0 \end{array}}$$

• solve  $Bx_B = b \rightarrow x_B = (2, 3, 3)$  [ $x_N = 0$ ]

• simplex multiplier:  $B^T y = c_B \rightarrow y = (-2, 0, 0)$

• reduced cost:  $z_N = c_N - N^T y \rightarrow z_N = (-5, 2)$ , [ $z_B = 0$ ]

• choose  $\eta_1 = 1$  to enter basis.

• search direction:  $Bd_B = -a_1 \rightarrow d_B = (2, -3, 1)$

• ratio test:  $\theta = \underset{\theta \mid d_{\beta\theta} < 0}{\text{arg min}} \frac{-z_{\beta\theta}}{d_{\beta\theta}} \rightarrow \theta = 2, \beta_\theta = 4 \text{ exits}$

•  $B = \{2, 1, 5\}$ ,  $N = \{4, 3\}$

iteration 3:

- current basis  $B = \{2, 1, 5\}$ ,  $N = \{4, 3\}$
- $B = \begin{bmatrix} 1 & -2 & 0 \\ 2 & -1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$ ,  $B^{-1} = (1/3) \begin{bmatrix} -1 & 2 & 0 \\ -2 & 1 & 0 \\ 2 & -1 & 3 \end{bmatrix}$
- solve:  $Bx_B = b \rightarrow x_B = (4, 1, 2)$
- simplex multiplier:  $B^T y = c_B \rightarrow y = (4/3, -5/3, 0)$
- reduced cost:  $z_N = c_N - N^T y \rightarrow z_N = (5/3, -4/3)$
- choose  $\eta_2 = 3$  to enter basis
- search direction:  $Bd_B = -a_3 \rightarrow d_B = (1/3, 2/3, -2/3)$
- ratio test:  $\theta = -3$ ,  $\beta_\theta = 5$  exits basis
- $B = \{2, 1, 3\}$ ,  $N = \{4, 5\}$ .

iteration 4:

• current basis:  $B = \{2, 1, 3\}$ ,  $N = \{4, 5\}$

•  $B = \begin{bmatrix} 1 & -2 & 1 \\ 2 & -1 & 0 \\ 0 & 1 & 0 \end{bmatrix}$ ,  $B^{-1} = \begin{bmatrix} 0 & y_2 & y_2 \\ 1 & 0 & y_2 \\ 1 & 1 & 3/2 \end{bmatrix}$

• solve  $Bx_B = b \rightarrow x_B = (4, 1, 2)$

• simplex multiplier:  $B^T y = c_B \rightarrow y = (0, -1, -2)$

• reduced cost:  $z_N = c_N - N^T y \rightarrow z_N = (1, 2)$

•  $z_N \geq 0 \rightarrow$  basis is optimal.  $B^T y = c_B$

$$z_j = c_j - c_B^T B^{-1} a_j \quad \phi(\bar{x}) = \phi + \alpha (c_B^T d_B + c_N^T d_N)$$

$$\underline{\phi = \phi + \alpha \quad z_N^T d_N}$$

# General upper and lower bound

Standard form

$$\min_x c^T x$$

$$\text{s.t. } Ax = b, x \geq 0$$

$$\leftarrow x_N = 0$$

general bound

$$l \leq x \leq u$$

reduction to standard form

$$\left\{ \begin{array}{l} x - s_1 = l, s_1 \geq 0 \\ x + s_2 = u, s_2 \geq 0 \end{array} \right. \Rightarrow \begin{array}{l} l \leq x \\ x \leq u \end{array}$$

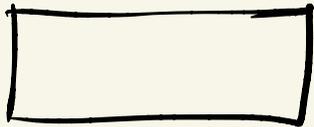
Standard form problem

$$\min_{x, s_1, s_2} c^T x$$

$$A \in \mathbb{R}^{m \times n}$$

subject to

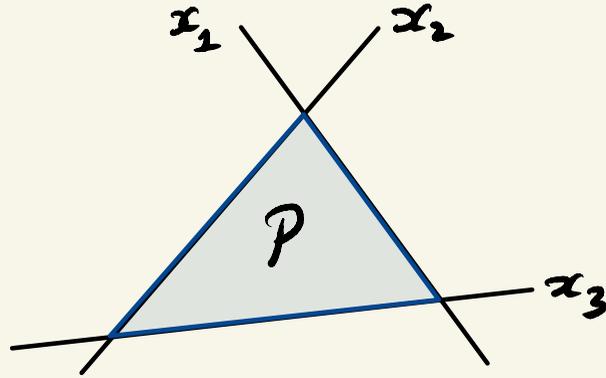
$$\begin{bmatrix} A & -I \\ I & I \end{bmatrix} \begin{bmatrix} x \\ s_1 \\ s_2 \end{bmatrix} = \begin{bmatrix} b \\ l \\ u \end{bmatrix}$$



$$\bar{A} \in \mathbb{R}^{2m \times (n+2m)}$$

$$\begin{bmatrix} x \\ s_1 \\ s_2 \end{bmatrix} \geq 0$$

## General bounds and nonbasic variable



- nonbasic variables are always at their bounds
- basic variables are uniquely determined by non-basic variables.

$$b = Ax = [B \quad N] \begin{bmatrix} x_B \\ x_N \end{bmatrix} = Bx_B + Nx_N$$

thus,

$$Bx_B = b - Nx_N, \quad (x_N)_j = l_j \text{ or } (x_N)_j = u_j \\ j = n_1, \dots, n_{n-m}$$

# Simplex with general bounds

effect on objective: need to choose a "good"  $d_N$ . Solve

$$B^T \bar{y} = c_B \quad \text{and} \quad z := c - A^T \bar{y} \quad \begin{array}{l} z_N = 0 \\ x \geq 0 \end{array}$$

$$\bar{\phi} = \phi + d z_N^T d_N$$

pricing: only one non-basic variable  $x_p$  moves, implying  
 $d_N = \pm e_p$ ,  $B d_B = \pm a_{np}$  ( $-N d_N$ )

so choose  $p$  so that,

$$l_{np} = x_{np} \quad \text{and} \quad z_{np} < 0 \Rightarrow \text{set } d_{np} = 1$$

$$u_{np} = x_{np} \quad \text{and} \quad z_{np} > 0 \Rightarrow \text{set } d_{np} = -1$$

optimality: no improving direction exists if for  $j = 1, \dots, n$

$$l_j = x_j \quad \text{and} \quad z_j \geq 0$$

$$x_j = u_j \quad \text{and} \quad z_j \leq 0$$

$$l_j \leq x_j \leq u_j \quad \text{and} \quad z_j = 0$$

# Finding an initial Basic Feasible Solution

not always obvious how to choose a linearly independent set of columns of  $B$  so that  $x \geq 0$

$$[B \ N] \begin{bmatrix} x_B \\ x_N \end{bmatrix} = b, \quad Bx_B = b - Nx_N = b$$

need  $x_B \geq 0$  for  $\begin{bmatrix} x_B \\ x_N \end{bmatrix}$  to

phase 1: (auxiliary LP)  $[A \ I] \begin{bmatrix} x \\ s \end{bmatrix} = b$  be BFS.

$$\min_{x, s} e^T s$$

subject to

$$Ax + s = b$$

$$\begin{bmatrix} x \\ s \end{bmatrix} \geq 0$$

original:

$$\min_x c^T x$$

subject to

$$Ax = b$$
$$x \geq 0$$

①

where  $s$  is an "artificial" variable.

If  $s^* = 0$  then  $x^*$  is BFS of ①

# Two Phase Simplex

## Phase 1:

- ensure  $b \geq 0$

- $\bar{A} = [A \quad \underline{I}]$ ,  $\bar{x} = (x, s)$ ,  $\bar{x} \geq 0$ ,  $B = \{n+1, \dots, n+m\}$

$$[A \quad I] \begin{bmatrix} x_N \\ x_B \end{bmatrix} = b \Rightarrow x_B = b$$

Apply simplex to auxiliary program.

- If solution  $(x^*, s^*)$  has  $s^* \neq 0$ , original LP is not feasible.
- If  $s^* = 0$ , then original LP is feasible.
- optimal basis will have to auxiliary variables because non-degeneracy assumption.

## Phase 2:

1. use optimal basis from Phase 1 for BFS
2. simplex method for LP.

