

Interior point Algorithm

- perturbed optimality conditions
- Newton's method
- primal-dual method for LP's.

Barrier function

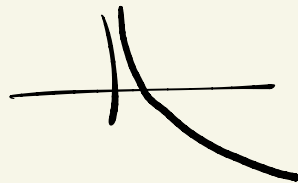
(P_t)

$$\underset{x}{\text{minimize}} \quad B_t(x)$$

s.t.

$$Ax=b$$

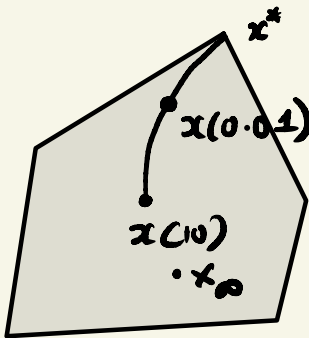
$$-\log(x)$$



- minimizer of the barrier problem depends on t :

$$x_t \text{ solves } P_t$$

- minimizer of P_t is unique for each t because of convexity of B_t .



$$x_\infty = \underset{Ax=b}{\text{arg min}} \quad -\sum_j \log(x_j)$$

Primal barrier method

solve a sequence of linearly constrained nonlinear functions:

choose $x_0 > 0$, $t_0 > 0$ (≈ 1), $\tau < 1$

repeat

x_{k+1} argmin $B_{t_k}(x)$ subject to $Ax = b$

$t_{k+1} \leftarrow \tau t_k$

until t_k is "small"

under mild conditions $x_k \rightarrow x^*$.

Perturbed optimality conditions

primal program:

$$\min_x \underbrace{c^T x - t \sum_j \log(x_j)}_{=: f(x)}$$

subject to $Ax = b \quad (x > 0)$

dual program:

$$\max_{y, z} b^T y + t \sum_{j=1}^m \log(z_j)$$

subject to $A^T y + z = c, \quad z > 0$

$$L(x, y) = c^T x - t \sum_j \log(x_j) + y^T (b - Ax)$$

Recall:

$$\min_x f(x) \text{ s.t. } Ax = b$$

optimal y was: $\nabla f(x^*) = A^T y$
 $Ax = b$

optimality conditions:

$$c - t x^{-1} e = A^T y, \quad x = \begin{bmatrix} x_1 & 0 \\ 0 & x_n \end{bmatrix}$$

$$Ax = b$$

$$\begin{bmatrix} \nabla_y f \\ \nabla_z f \end{bmatrix} = \begin{bmatrix} A \\ I \end{bmatrix} w$$

$$A w = -b$$

$$-t z^{-1} e = w$$

$$A^T y + z = c$$

$$\begin{bmatrix} A^T & I \end{bmatrix} \begin{bmatrix} y \\ z \end{bmatrix} = c$$

We can tie these optimality conditions together by identifying

$$x \equiv -w \quad -t z^{-1} e = -x \Leftrightarrow t \frac{1}{z_i} = x_i \Leftrightarrow x_i z_i = t$$

optimality conditions:

$$c - t x^{-1} e = A^T y, \quad x = \begin{bmatrix} x_1 & & 0 \\ & \ddots & \\ 0 & & x_n \end{bmatrix}$$

$$Ax = b$$

$$Aw = -b$$

$$-t z^{-1} e = w$$

$$A^T y + z = c$$

We can tie these optimality conditions together by identifying

$$x \equiv -w \quad -t z^{-1} e = -x \Leftrightarrow t \frac{1}{z_i} = x_i \Leftrightarrow x_i z_i = t$$

we can write optimality conditions simultaneously as:

$$\left. \begin{array}{l} Ax = b, \quad x \geq 0, \quad m \text{ equations} \\ A^T y + z = c, \quad z \geq 0, \quad n \text{ equations} \\ x_i z_i = t, \quad i=1, \dots, n \end{array} \right\} \Rightarrow \# 2n + m \text{ equations.}$$

Newton's Method

define $F_t(x, y, z) := \begin{bmatrix} Ax - b \\ Ay + z - c \\ Xz - te \end{bmatrix}$

$x_i, z_i = t, i=1, \dots, n$
 $\Leftrightarrow Xz = te$

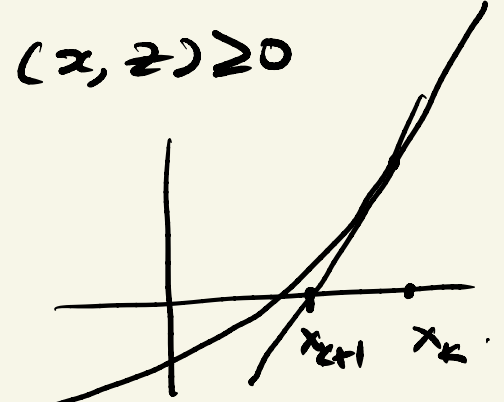
An approximate solution (x, y, z) with $(x, z) \geq 0$

satisfies $F_t(x, y, z) = 0$

Apply Newton's method for root finding:

$(x_{k+1}, y_{k+1}, z_{k+1}) = (x_k, y_k, z_k) + \alpha(p_x, p_y, p_z)$

$F_t^{k+1} = F_t^k + J^k(x - x^k)$



where p satisfies:

$$J_k p = -F_k \Leftrightarrow \begin{bmatrix} A & 0 & 0 \\ 0 & A^T & I \\ z_k & 0 & X_k \end{bmatrix} \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix} = \begin{bmatrix} b - Ax_k \\ c - z_k - A^T y_k \\ te - X_k z_k \end{bmatrix}$$

Primal-dual method for LP

chose $x_0 > 0, y_0, z_0 > 0, \tau < 1$, $x_i, z_i = t$
 $\Rightarrow x_i^T z_i = nt$

$$\delta_0 \leftarrow x_0^T z$$

$$t_0 = \tau \delta_0 / n$$

while $t_k > \epsilon$

solve $J_k p = -F_k$ for $p = (p_x, p_y, p_z) \leftarrow$ Newton step.

$$\beta_x^k = \min \left\{ 1, 0.995 \min_{\{j \mid p_j^x < 0\}} \frac{-x^k}{p_j^x} \right\}$$

$$\beta_z^k = \min \left\{ 1, 0.995 \min_{\{j \mid p_j^z < 0\}} \frac{-z^k}{p_j^z} \right\}$$

$$x_{k+1} = x_k + \beta_x^k p_x, \quad y_{k+1} = y_k + \beta_z^k p_y, \quad z_{k+1} = z_k + \beta_z^k p_z$$

$$t_k \leftarrow \tau \delta_k / n$$

Linear Algebra

The main work is in computing the step direction.
(P_x, P_y, P_z):

$$\begin{bmatrix} A & 0 & 0 \\ 0 & A^T & I \\ Z_k & 0 & X_k \end{bmatrix} \begin{bmatrix} P_x \\ P_y \\ P_z \end{bmatrix} = \begin{bmatrix} b - Ax_k \\ c - A^T y - z_k \\ te - X_k z_k \end{bmatrix} =: \begin{bmatrix} r_d \\ r_p \\ r_t \end{bmatrix}$$

Solve this 2x2 block system by removing P_z :

$$\begin{bmatrix} -X_k^{-1} Z_k & A^T \\ A & 0 \end{bmatrix} \begin{bmatrix} P_x \\ P_y \end{bmatrix} = \begin{bmatrix} r_d \\ r_d - X_k^{-1} r_t \end{bmatrix}$$

$$Z_k P_x + X_k P_z = r_t \Rightarrow P_z = X_k^{-1} r_t - X_k^{-1} Z_k P_x$$